

# shooting modes

Automatic



**Full Auto:** Camera chooses ISO, Aperture, and Shutter Speed based on available light. Pop-up flash often fires even in moderate light.



**Program:** Camera chooses Aperture, and Shutter Speed, but user selects ISO. Can use flash if necessary.

Pre-Set Modes

**Action:**

Attempts fastest Shutter Speed. Camera usually limits ISO. If maximum lens aperture is not large, may not shoot fast enough.



**Landscape:**

Prefers narrow aperture for larger DOF, which requires longer shutter speeds. May be limited by ISO.



**Close:**

Camera defaults/preferences vary, but controlling DOF through aperture is camera priority. May be limited by ISO



**Portrait:**

Camera chooses widest aperture for shallow DOF to blur background. In low light, may be limited by ISO.



User Control

**Aperture**



**Shutter**



**Manual**



*Shutter Speed*

Camera

User

User

*Aperture*

User

Camera

User

*ISO*

User

User

User



# portraits

- Priorities:**
- ◆ **LOW Depth of Field (DOF)**
  - ◆ **Low ISO (if enlargements)**



## Shooting Modes:

- ◆ **PORTRAIT SCENE MODE:** Camera prefers large Aperture, stable Shutter speed & low ISO. Switch to Av Mode for ISO control.
- ◆ **Av (Aperture Value):** User sets Aperture & ISO. Camera balances with Shutter. Increase ISO if shutter requires tripod.

## Aperture



f/4



f/5.6



f/8



f/16

## ISO



**Comments:** Wide-open Aperture gives shallow Depth of Field (DOF). **Scene Modes** gives Camera control over settings. In **Av Priority Mode** User chooses Aperture & ISO. Can choose Auto ISO. With large aperture, shutter speed usually stable unless low light and low ISO.

# action



- Priorities:**
- ◆ Stopping the Motion
  - ◆ Maximize Light Gathering

## Shooting Modes:



- ◆ **ACTION SCENE MODE:** Camera sets fast Shutter & Auto ISO. Switch to Av Mode for ISO control. Increase to allow faster shutter.
- ◆ **Tv (Time [Shutter] Value):** User sets Shutter & ISO. Camera balances with Aperture. Increase ISO if shutter is too slow.

## Shutter



1/60

1/125

1/250

1/500

## ISO



**Comments:** Shooting fast enough to stop motion requires a lot of light ~ usually accomplished by high ISO. **Scene Modes** gives Camera control over settings. Usually limits ISO~400. In **Tv (S) Priority Mode** User chooses Shutter & ISO (including Auto). Increase ISO for faster shutter.



# landscape

- Priorities:**
- ◆ High Depth of Field (DOF)
  - ◆ Low ISO (if enlargements)



## Shooting Modes:

- ◆ **LANDSCAPE SCENE MODE:** Camera prefers small Aperture & Auto ISO. Check for slow shutter. Switch to Av Mode for ISO control.
- ◆ **Av (Aperture Value):** User sets Aperture & ISO. Camera balances with Shutter. Increase ISO if shutter is too slow.

## Aperture



f/4



f/5.6



f/8



f/16

## ISO



**Comments:** Complete scene in focus [High DOF] is the goal. **Scene Modes** gives Camera control over settings. Usually limits ISO~400. Small Aperture & Low Light may require tripod. In **Av Priority Mode** User chooses Aperture & ISO. Can choose Auto ISO. Raise ISO for faster shutter.

# close-up



- Priorities:**
- ◆ **Stability & Managing DOF**
  - ◆ **Control Light**

## Shooting Modes:



- ◆ **CLOSE-UP SCENE MODE:** Camera prefers balanced DOF & Shutter speed (moderate). Auto ISO.
- ◆ **Av (Aperture Value):** User sets Aperture to control DOF. Camera balances with Shutter. Increase ISO if low light.

## Aperture



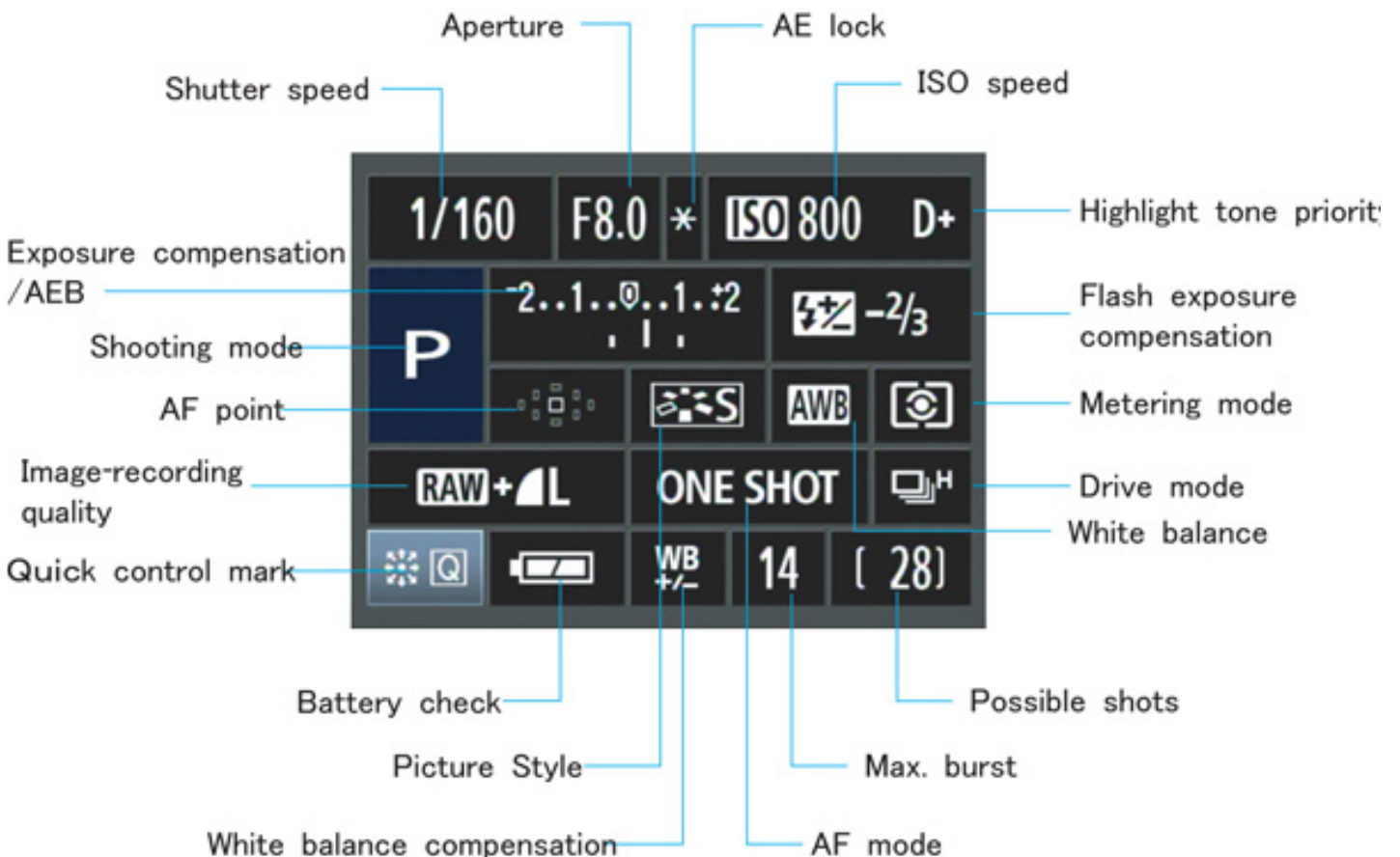
## ISO



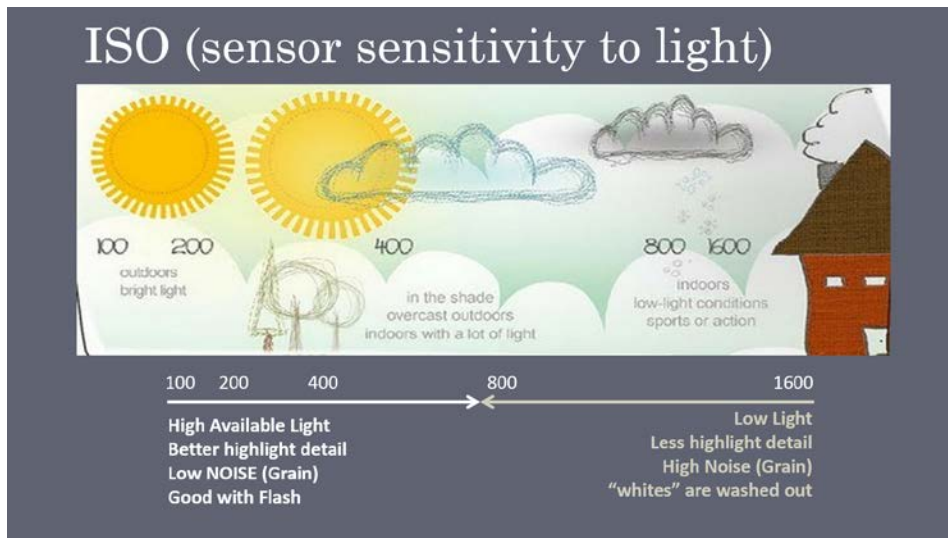
**Comments:** Controlling desired DOF is the key. Close-Up mode varies between cameras. In **Av Priority Mode** User chooses Shutter & ISO (including Auto). Increase ISO for faster shutter.

# SETTINGS

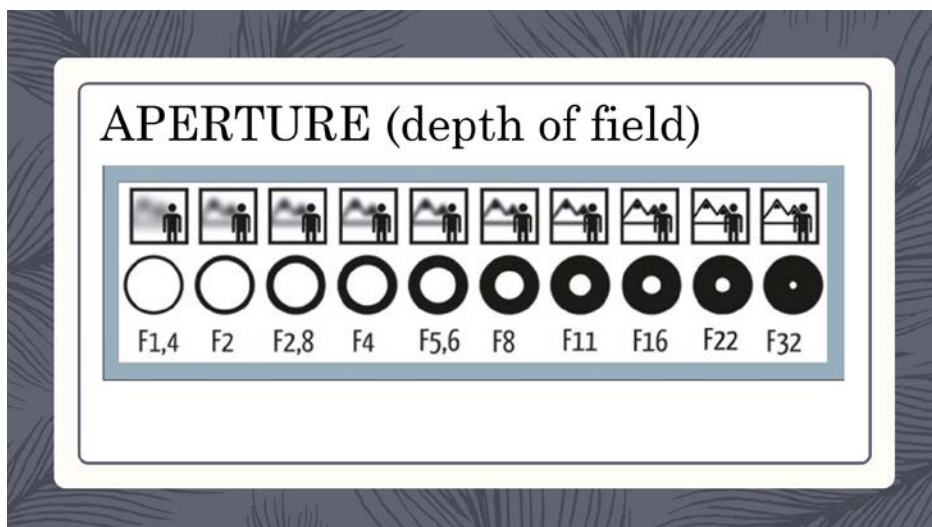
SHOOTING MODE		ISO	SHUTTER	WHITE BALANCE	METERING
<b>M</b> Manual		200	30"	Auto	Matrix/Evaluative
<b>Av</b> Aperture Priority		400	8"	Daylight	Center-Weighted
<b>Tv</b> Shutter Priority		800	2"	Shade	Partial
<b>P</b> Program		1600	0.5"	Cloudy	Spot
AUTO			1/30	Flash	
Close-Up			1/60	Fluorescent	
Action			1/125	Tungsten	
Landscape			1/250	Custom	
Portrait			1/500		
			1/1000		
			1/2000		
DRIVE MODES		APERTURE			AF-POINTS
Single		f/2.8			<b>Canon</b> Single Point
Continuous (Low)		f/4			Zone Select
Continuous (High)		f/5.6			Fully Auto
Self-Timer (2)		f/8			
Self-Timer (10)		f/11			
		f/16			
		f/22			
					FOCUS MODE
					<b>Canon</b> One Shot
					AI-Focus
					AI-Servo
					Manual
					<b>Nikon</b> Single Area (AF-S)
					Automatic (AF-A)
					Continuous (AF-C)
					Manual

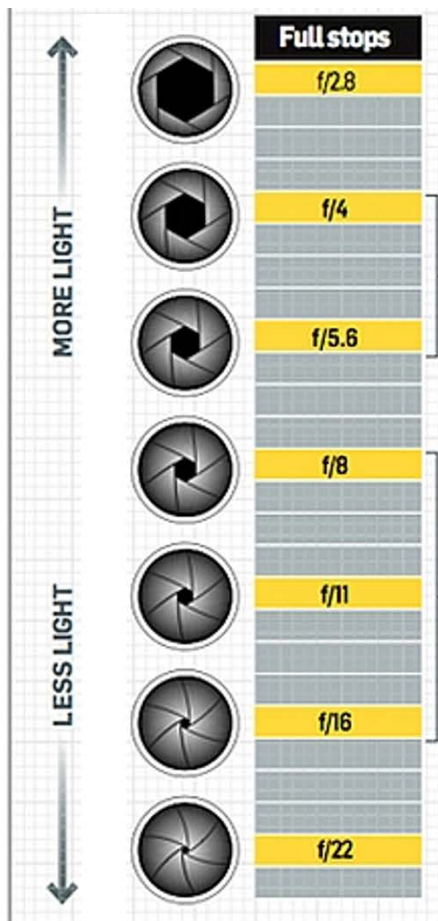


## EXPOSURE CHARTS



## SHUTTER SPEED (motion)





### Wide apertures

The widest apertures have f-stops with the smallest numbers. The maximum aperture available depends on the lens you're using. On many zoom lenses, for example, the maximum aperture gets smaller as you zoom in.



### Medium apertures

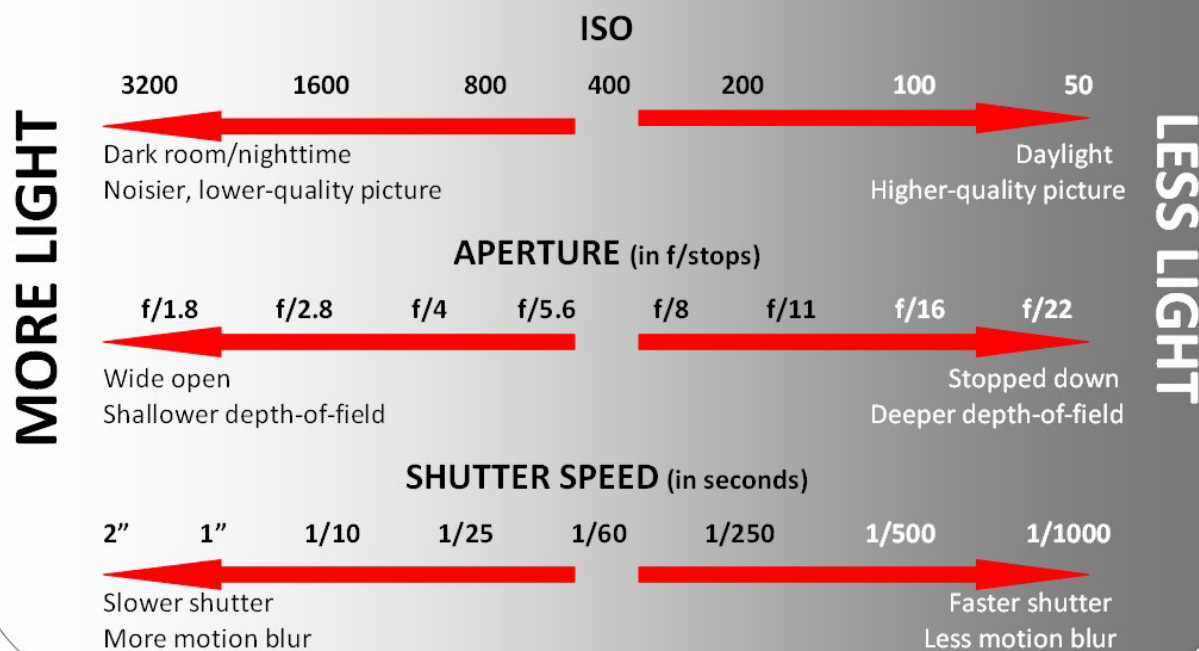
The middle apertures on your lens tend to give you the best-quality images. However, they might not give you the amount of depth of field you require. Think of it as a balancing act, with some compromise required.

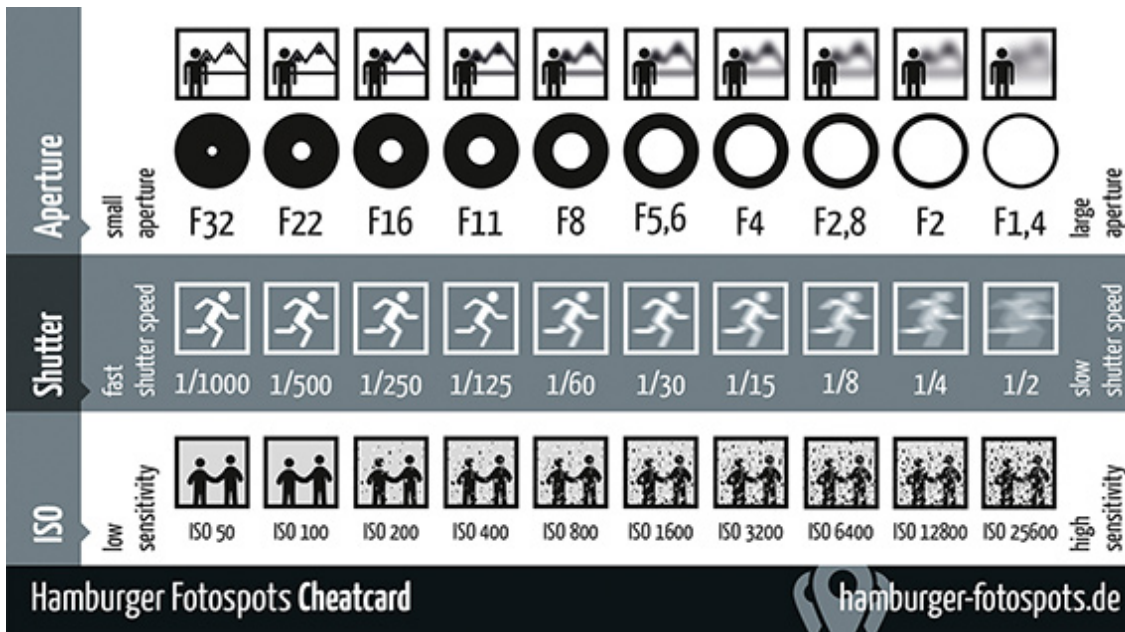
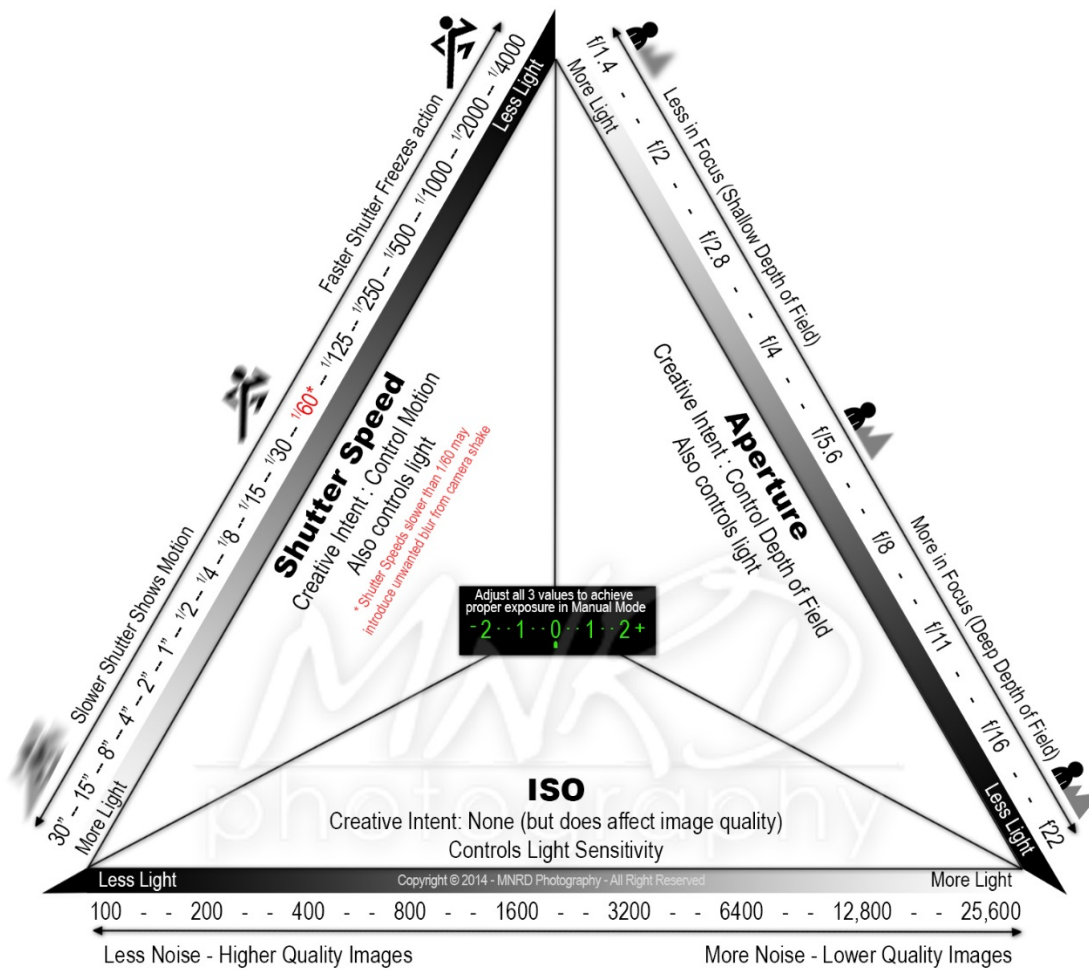


### Small apertures

Most lenses have a minimum aperture of f/22, although some stop at f/16 while others go down to f/32. As aperture gets smaller, depth of field increases. Ultimately, though, the image resolution deteriorates due to diffraction. See page 76 for more on this.

# Exposure Cheat Sheet





# exposure



**Under**

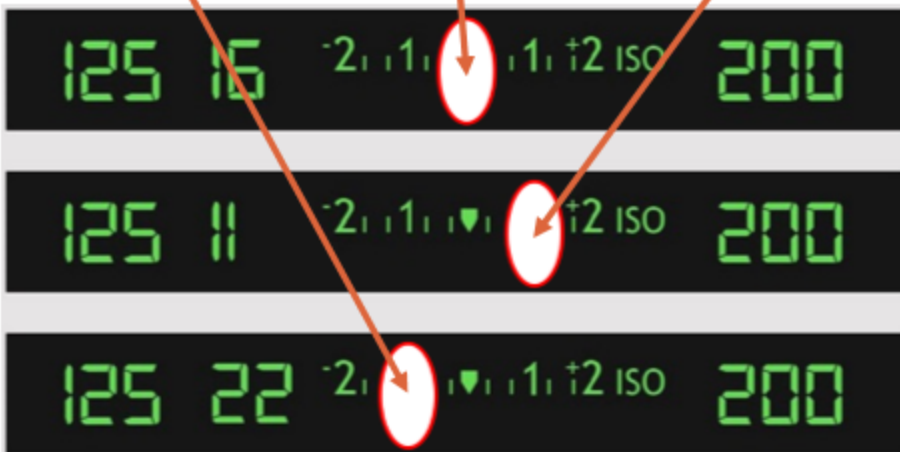
**Correct**

**Over**

**“Not  
Enough  
Light”**

Exposure is a comparison of how the camera settings (*Aperture, Shutter, ISO*) will reproduce the image as compared to available light of the scene being photographed. Exposure scales (expressed as stops) range from -2 to +2.

**“Too  
Much  
Light”**



# stops samples



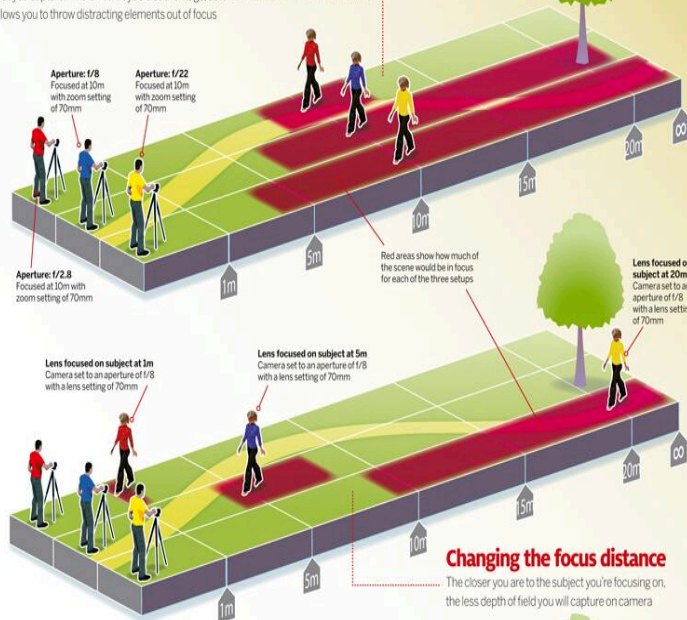
# Three ways to affect depth of field

How aperture, focus distance and focal length affect what will appear sharp



## Changing the aperture

The wider the aperture you use, the less depth of field that you capture. This isn't always a disadvantage, as it allows you to throw distracting elements out of focus

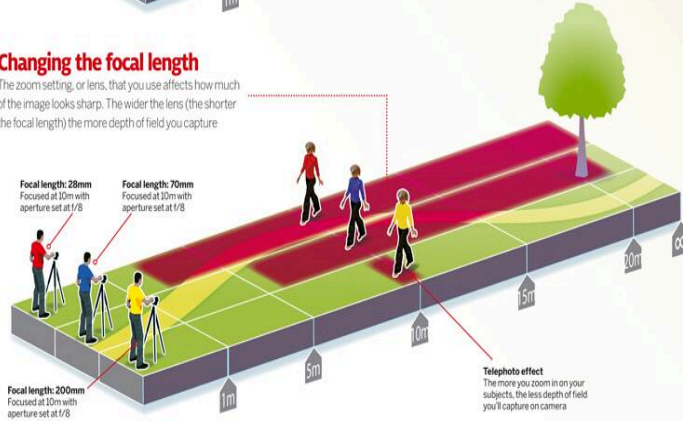


## Changing the focus distance

The closer you are to the subject you're focusing on, the less depth of field you will capture on camera

## Changing the focal length

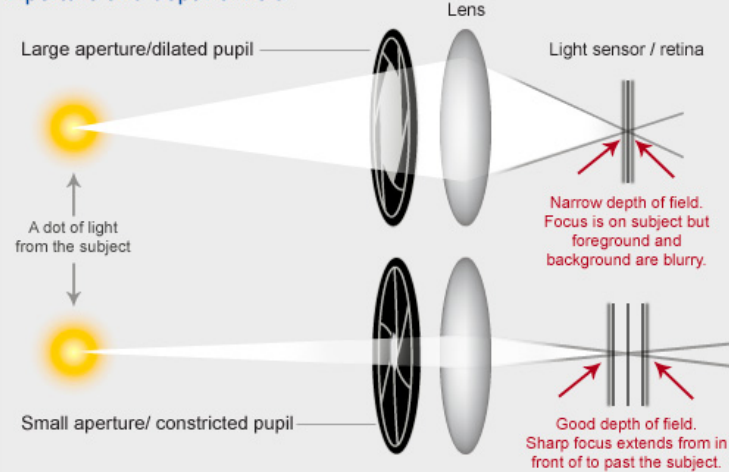
The zoom setting, or lens, that you use affects how much of the image looks sharp. The wider the lens (the shorter the focal length) the more depth of field you capture



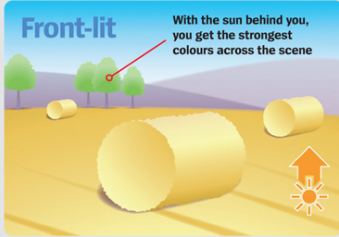
## APERTURE & DOF

THE SIZE OF THE LENS IRIS OPENING (APERTURE) AFFECTS THE ANGLE AT WHICH LIGHT IS REFLECTED ONTO THE IMAGE SENSOR. WIDE APERTURES ALLOW SHARP ANGLES WHICH REDUCE DOF.

### Aperture and depth of field

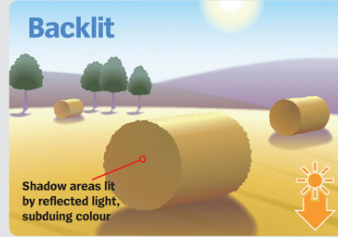


# Where's the sun? Directional light explained



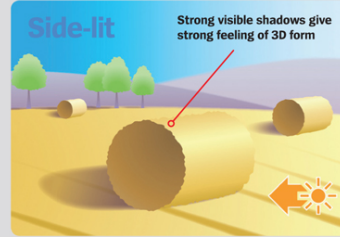
## The sun behind you

Frontal lighting creates the most even illumination across the scene. Shadows are hidden, so form and texture can be hard to make out – but colours in the sky and in the scene itself are usually at their most vibrant.



## Shooting into the sun

Backlighting throws the surface of much of the scene into shadow. Expose for the brightest part of the scene and you get a silhouette. Crop in and expose for the shadows and you get a softly lit image.



## With the sun to the side

Side-lighting creates dramatic results, illuminating some surfaces and throwing others into shadow. It is great for revealing texture and form in the landscape – and provides strong colour in the best lit areas.

SYMBOL	WB SETTING	CAMERA RESPONSE
	Auto	Camera will generally select most intense light source and will predict best setting
	Daylight	Based on temperature of light at noon not passing through clouds. Camera generally adds warm tones
	Shade	Camera typically produces images too blue, and AWB usually does not work well in shade. Camera will add warm tones
	Cloudy	Under cloudy conditions cameras can sometimes add too much blue in the image. This is balanced by the camera adding warm tones.
	Flash	Flash is close in color temperature to daylight. As such, this setting tends to add warm tones.
	Fluorescent	In some fluorescent lighting the image can appear too green. Camera adds reds to balance
	Tungsten	Also for incandescent, the camera predicts excessive warm tones, therefore adds blues to cool down image
	Custom	Based on user guide procedure helps to capture accurate colors by telling the camera exactly what white is in the lighting situation



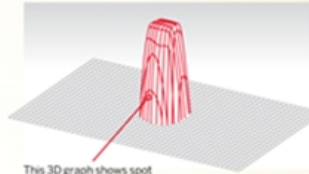
# At-a-glance guide to metering modes

How each of the metering patterns works, and when to use them

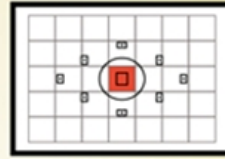


## Spot metering

Spot metering only measures the intensity of light over a small circular area in the centre of the viewfinder. The average is calculated by measuring just 2-4% of the picture area (depending on your camera model). Not all cameras offer spot metering.



This 3D graph shows spot metering's central bias

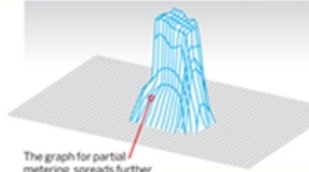


The centre circle in the viewfinder gives a rough guide to a spot meter's coverage

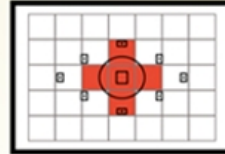


## Partial metering

Most DSLRs offer this metering mode. It measures the intensity of the light over a larger circular area than in Spot mode. The average is calculated by measuring 8-13% of the picture area (depending on your camera model).



The graph for partial metering spreads further across frame

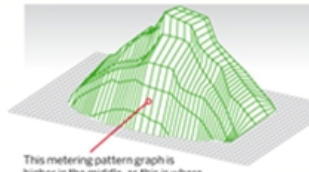


The coverage of the partial meter spreads out slightly beyond the viewfinder's centre circle

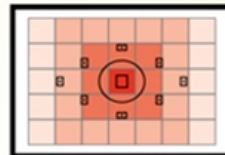


## Centre-weighted average metering

This light metering mode measures the light across the whole picture area, but strongly biases the reading to the centre of the viewfinder area. Unlike with Evaluative, it does not take the focus into account, so uses the same averaging pattern for every shot.



This metering pattern graph is higher in the middle, as this is where the meter concentrates its attention

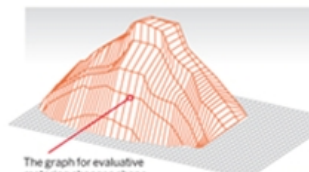


Main metering zone is bounded by the seven central focus points (SLRs with nine AF points)

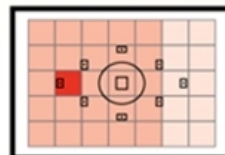


## Evaluative metering

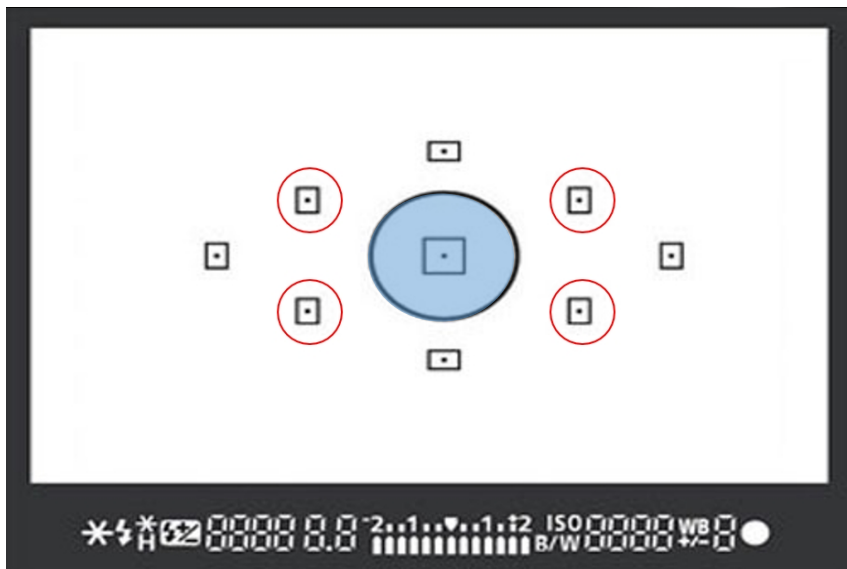
The default metering mode on most DSLRs, and the only option if you choose one of the basic automatic exposure modes. Measures light across the whole frame, but strongly biases the reading to the area around the autofocus point currently being used.



The graph for evaluative metering changes shape, depending on where the subject is



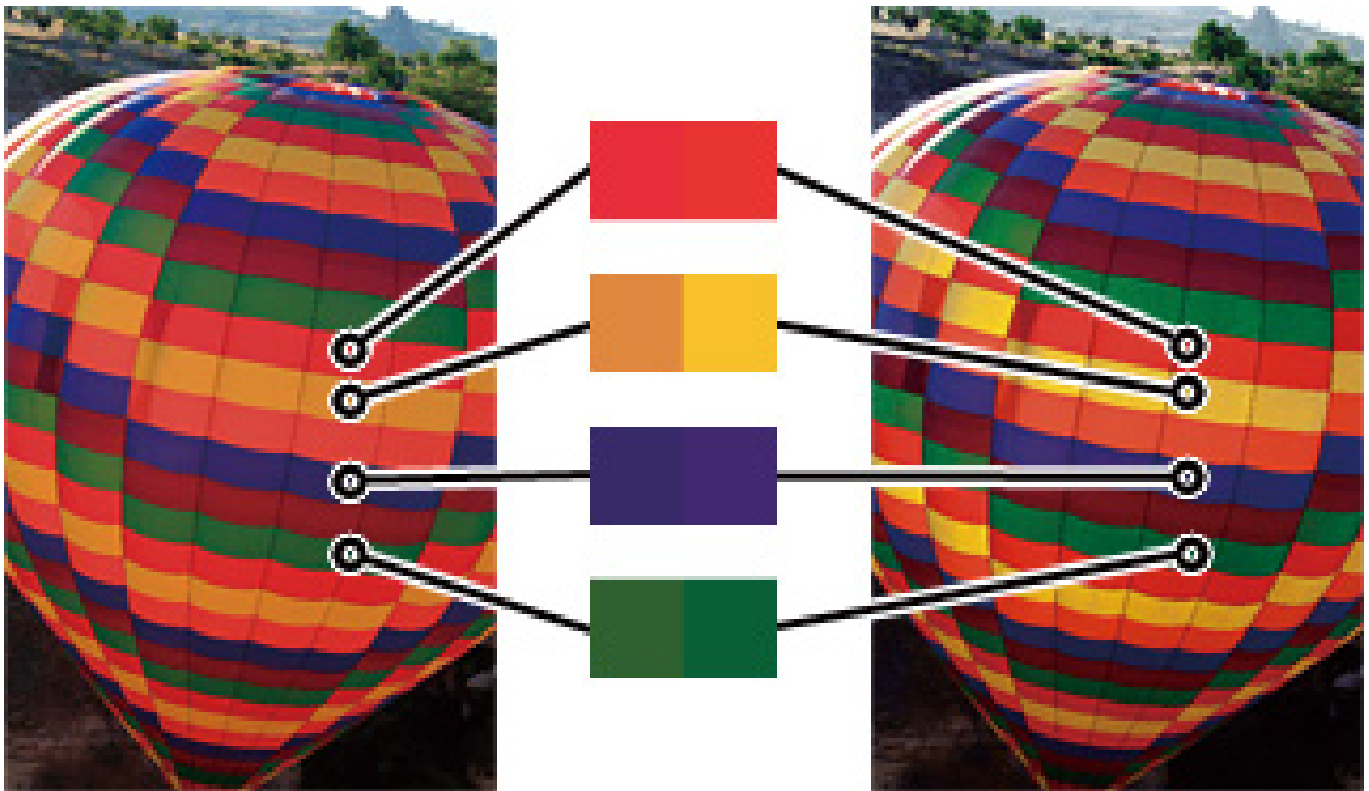
Main zone of interest will depend on which of the autofocus points has been used

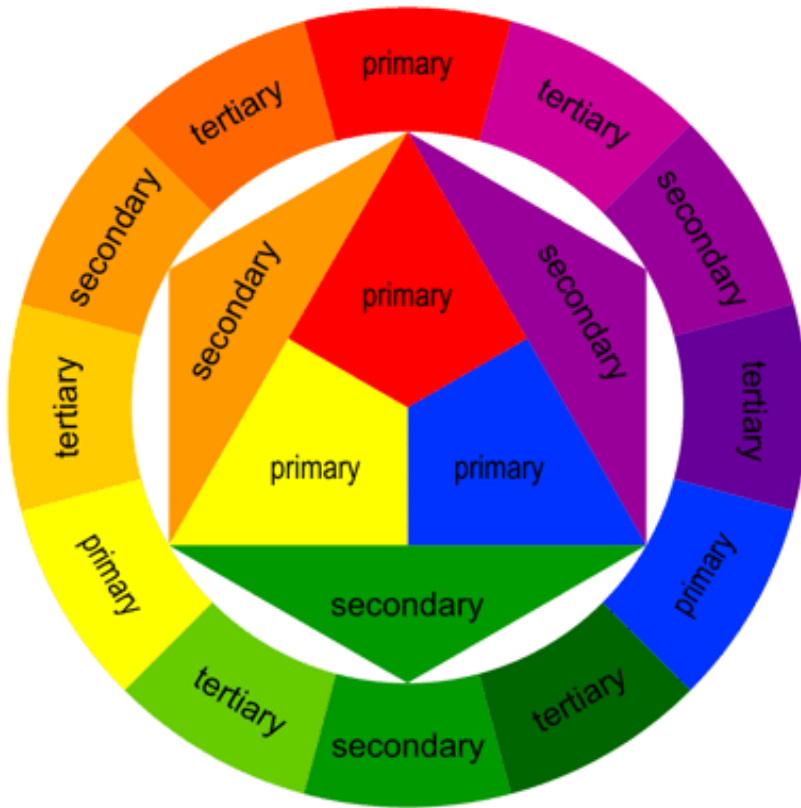


Focus point-selection allows the user to select a point/area that instructs the camera what object to focus on. This overrides the camera's default auto-focus mode.

With regard to light metering; the Auto-Focus point/area selected becomes the point/area the camera uses to meter light of the scene when using Spot & Partial metering modes. (Evaluative still measures the entire scene)

# COLOR





COLOR CAN BE USED TO EMPHASIZE YOUR SUBJECT BY EITHER SELECTING CONTRASTING OR COMPLIMENTARY COLOR SCHEMES.

TO **CONTRAST**, PICK A PRIMARY OR SECONDARY COLOR, THEN CHOOSE A COLOR (OR TWO COLORS) DIRECTLY OPPOSITE THE PRIMARY COLOR OF YOUR SUBJECT.

TO **COMPLEMENT**, TAKE A PRIMARY COLOR, AND PICK ONE (OR TWO) OF THE SECONDARY, OR TERTIARY COLORS TO EITHER SIDE OF THE PRIMARY.

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<http://photomcs.wordpress.com> (class resource)

